Yearly project overview

	Autumn	Spring	Summer
	Curriculum focus: Structures	Curriculum focus: Mechanisms	Curriculum focus: Cooking and Nutrition
Reception	Outcome: Collaborative Small World Play representative of Thetford/the school	Outcome: A puppet character to be used to tell a story	Outcome: Tortilla pizzas
	Project/ <u>visit</u> : Let's Explore (Curriculum Maestro)	Project/ <u>visit</u> : Puppets and Pop ups (Curriculum Maestro)/ <u>Norwich Puppet Theatre</u>	Project/ <u>visit</u> : Big Wide World (Curriculum Maestro)
	Curriculum focus: Textiles	Curriculum focus: Mechanisms (wheels, axles and chassis)	Curriculum focus: Cooking and Nutrition
Year 1	Outcome: Outfit for a doll	Outcome: Model of improved London taxi/taxi for Thetford	Outcome: New supermarket sandwich
	Project/ <u>visit</u> : <u>Toys through the ages (Ancient House</u> <u>Museum workshop)</u>	Project/ <u>visit</u> : Taxi (Curriculum Maestro)	Project/ <u>visit</u> : Chop, slice and mash/ <u>Grow own ingredients</u>
	Curriculum focus: Structures	Curriculum focus: Textiles	Curriculum focus: Cooking and Nutrition
Year 2	Outcome: Model beach hut	Outcome: Sewn bag tag for school bag or lunch box	Outcome: Honey based baked treat
	Project/ <u>visit</u> : Beach Hut (Curriculum Maestro)	Project/ <u>visit</u> : Cut, Stitch and Join (Curriculum Maestro)	Project/ <u>visit</u> : Wriggle and Crawl/ <u>tasting raw honeycomb</u> and local honey
	Curriculum focus: Cooking and Nutrition	Curriculum focus: Mechanisms	Curriculum focus: Structures
Year 3	Outcome: Reinvented Stone Age recipe	Outcome: Automaton toy	Outcome: Mini greenhouse or cloche for a plant
	Project/ <u>visit</u> : The Stone Age (Curriculum Maestro)/ <u>Viking</u> <u>School Visits</u>	Project/ <u>visit</u> : Making it Move (Curriculum Maestro)	Project/ <u>visit</u> : Greenhouses (Curriculum Maestro)
	Curriculum focus: Textiles	Curriculum focus: Structures	Curriculum focus: Cooking and Nutrition
Year 4	Outcome: Decorative wall hanging	Outcome: Design and create a prototype for a structure to help people learn how to climb (potential visit to climbing)	Outcome: Healthy packaged snack
	Project/ <u>visit</u> : Warp and Weft (Curriculum Maestro)	Project/ <u>visit</u> : Misty Mountain, Winding River (Curriculum Maestro)	Project/ <u>visit</u> : Fresh Food, Good Food (Curriculum Maestro)
Year 5	Curriculum focus: Cooking and Nutrition	Curriculum focus: Mechanisms (pneumatics)	Curriculum focus: Structures
	Outcome: Seasonal vegetable soup	Outcome: Prototype for an object, furniture or gadget that uses pneumatics to make life easier or more comfortable	Outcome: New building design and model
	Project/ <u>visit</u> : Sow, Grow and Farm (Curriculum Maestro)/ <u>Visit to Thetford market</u>	around the home	Project/ <u>visit</u> : Architecture (Curriculum Maestro)
		Project/ <u>visit</u> : Moving mechanisms (Curriculum Maestro)	
Year 6	Curriculum focus: Textiles	Curriculum focus: Structures	Curriculum focus: Cookery and Nutrition
	Outcome: Sewn item (bookmark, pencil case or pin cushion)	Outcome: Bridge prototype	Outcome: Mexican themed lunch consisting of a savoury item and a fruit drink
	Project/ <u>visit</u> : Make Do and Mend (Curriculum Maestro)	Project/ <u>visit</u> : Engineer (Curriculum Maestro)	Project/ <u>visit</u> : Hola Mexico (Curriculum Maestro)/ <u>Charles</u> <u>Burrell Centre</u>

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