

DATE: 30.10.23

LSA: Mrs Osborne, Mrs Sims &amp; Mrs Adigazel

Year Group: Reception

Class: Andersen

Teacher: Mrs Claydon-Kerslake

	8:45	9:00 - 9:20	9:20 – 11:30				11:30	12:45	1:00 – 3:00			3:00 - 3:15
Mon	Registration & Morning Job	Phonics 1	Continuous Provision				Lunch	NCETM	Continuous Provision			Story Time
			Values Day Kindness & Forgiveness	Challenge Time Do something kind for a friend	Maths Which animal?	Challenge Time Sorting smallest to biggest			Values Day Read Handa’s Surprise – how is she showing our focus value? Act out the story	PE - Dance To explore different body parts and how they move		
Tue		Phonics 1	Continuous Provision & Forest School					NCETM	Phonics 2	Continuous Provision & Forest School		Story Time
			English The Gingerbread Man - Hook	Challenge Time Missing poster	Maths What could we use to measure?	Challenge Time Measuring using non standard units				Art Input Look at portraits by Giuseppe Arcimboldo	Challenge Time Creating fruit portraits. (Task will be in Continuous provision for the rest of the week)	
Wed		Phonics 1	Continuous Provision					NCETM	Phonics 2	Continuous Provision		Story Time
			English Introduce story map	Challenge Time Missing poster	Maths Using our feet to measure	Challenge Time How long? Using our feet to measure.				Music South African Christmas song	Challenge Time Can you recreate sounds from the song?	
Thu		Phonics 1	Continuous Provision					NCETM	Phonics 2	Continuous Provision		Story Time
			English Teach next part of story	Challenge Time Role play with puppets	Maths Estimating capacity	Challenge Time How many...will it take to fill the container?				Geography/UTW Where is Africa? (link to Handa’s Surprise.)	Challenge Time Sorting animals – where do they come from?	
Fri		Phonics 1	Continuous Provision					NCETM	Phonics 2	Continuous Provision		Story Time
			English Teach next part of story	Challenge Time Role play with puppets	Maths Heaviest and Lightest.	Challenge Time <i>Library</i>				RSHE Firework Safety	Challenge Time Create firework safety posters. Firework Art	